



STEAM THRESHING JAMBOREE Vehicle/Grounds Rules & Safety Information

1. Operators of motorized vehicles must obey all traffic signs and safety rules.
2. Speed limit for all motorized vehicles is 5 MPH. Pedestrians always have the right of way.
3. Operators of any type of motorized vehicle must be at least 16 years old and possess a valid driver's license. The only exception is for those under 16 who have completed a Jamboree safety course which allows ONLY the driving of tractors in parades and within tractor pull events.
4. Operators of motorized vehicles may not drive while consuming alcohol or while under the influence of alcohol.
5. All motorized vehicles must have operational mufflers and head/taillights after dusk.
6. ATVs, dirt bikes and motor scooters are prohibited. Medical scooters are permitted. Golf carts and side by sides are permitted with registration and paid fee.
7. A parking pass allowing you to park your car/pickup/SUV on the grounds requires that it be parked immediately upon entry and remain parked until exit is necessary.
8. All cars/pickups/SUVs on the grounds must meet current DOT regulations and be currently licensed and insured. Written proof of insurance may be requested.
9. Smoking is not allowed inside or within 25' of buildings. No fireworks or drones are allowed on grounds. No campfires allowed without the use of a fire ring.
10. Pets must be on leashes and under control always. Vaccinations must be current and records producible. Pets are not allowed inside buildings, except for documented service animals.
11. Quiet hours on the grounds are 11:00 p.m. until 6:00 a.m.
12. **Parents – you are responsible for the actions of your children!**

EMERGENCY CONTACTS

Daytime security - Gary: 605-212-4129

Night security - Lake County Sheriff's dispatch: 256-7620

Jamboree paramedic - Bonnie: 605-203-0786

Prairie Village manager - Faron: 605-360-4011

STORM SHELTERS:

On Grounds: New shower house on E side of grounds, old shower house N of Opera House, basement of Goodwin Church on south central area of grounds (N door), and basement of Dee's house on west side of grounds (S door). In Madison: Madison City Armory, 120 N Van Eps Avenue (door on SW corner of the building)